

Generating Size-Parameterized Functions for Circuit Simulation Using Template Haskell

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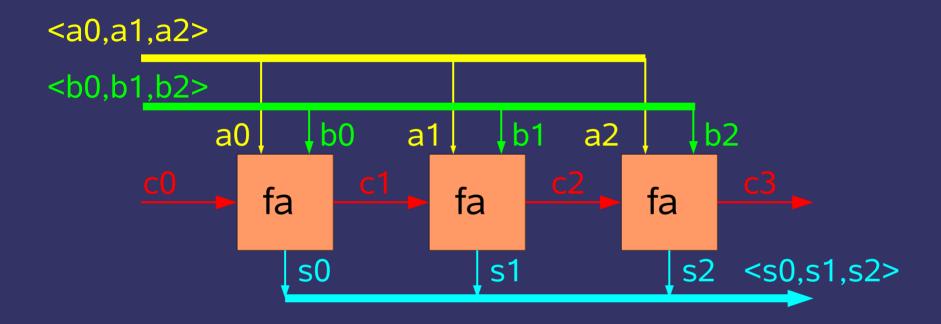
Talk at the IFIP-WG 2.11 Meeting Dagstuhl, January 2006



- Problem
- Template Haskell
- Big Picture
- Main Skeletons
- Example Circuit Designs
- Index Transformations
- Conclusions



Problem: Representation of Wire Bundles



Choices: Lists, Arrays, Tuples



Pros and Cons of Bundle Representations

	List	Array	Tuple
flexible length	✓	✓	Х
type-safe length	X	X	✓
inhomogeneous		X	✓
efficiency	Х	?	✓

→ use Template Haskell to make tuples flexible!



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Template Haskell, Properties

- Homogeneous, two-level
- Manually annotated
- Static (compile-time) generation
- Lexical scoping
 - automatic renaming of local variables
 - cross-stage persistence
- Type safety of generated program
- Observability



Template Haskell, High-Level Annotations

Quasi-Quotation

- encloses part of object program
- syntax: [\x -> x*x]
- typechecked after construction of quoted part is complete

Splicing

- inserts code stored in meta variable in object part
- syntax: [| \dynarg -> \$(fcode statarg) dynarg |]
- evaluated when code for quasi-quotation is constructed



Template Haskell, Simple Low-Level Example

Metaprogram

Use in Application

Generated Function

((a1, a2, a3, a4, a5, a6) -> a5)

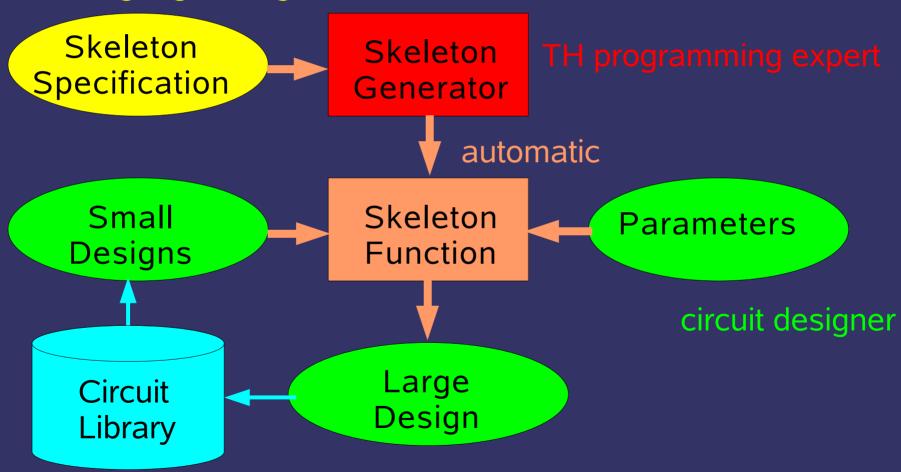


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Big Picture

DSL language designer





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Main Skeletons

Design Composition (parallel, sequential)

- parameters: degree, arity, component design
- parallel: components are independent
- sequential: components are connected linearly
- wires are connected to bundles (tuples)

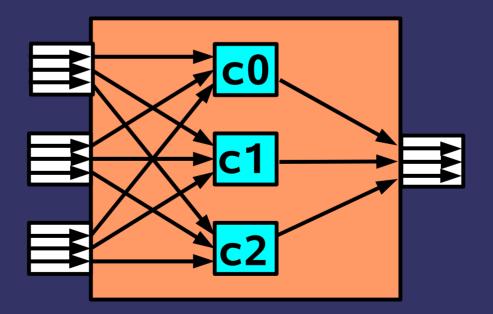
Wiring Patterns

- given: 2D-index transformation function (Haskell)
- output: mapping between bundles of wire bundles



Parallel Composition Example

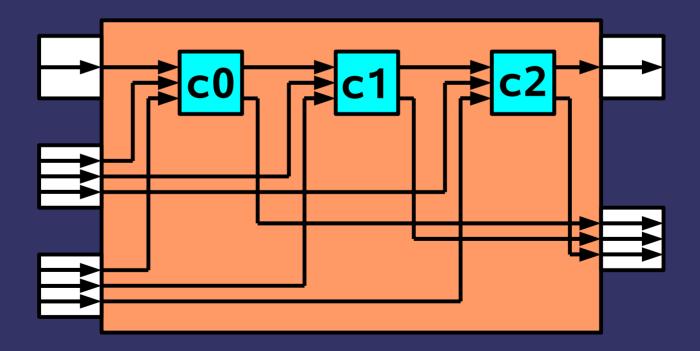
- parameters: degree=3, arity=3, component=(\i-> c i)
- corresponding ports are bundled in the composition
- component outports can be bundles themselves





Sequential Composition Example

- parameters: degree=3, arity=2, component=(\i-> c i)
- components are connected by their first ports
- other ports are bundled elementwise





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Example Design (1): n-bit Increment and Adder



Example Design (1b): Splice

```
wordAdder n =
  mSeq n 2 (const (\ [[c,x,y]] ->
                    [ fullAdder(\$c,\$x,\$y) ]))
 $(wordAdder 3) =====>
  \ \ \sim (a0,(x0_0,x0_1,x0_2),(x1_0,x1_1,x1_2))
  -> let
        \sim (a1, y0) = fullAdder(a0, x0_0, x1_0)
        \sim (a2, y1) = fullAdder (a1, x0_1, x1_1)
        \sim (a3, y2) = fullAdder(a2, x0_2, x1_2)
     in (a3, (y0, y1, y2))
```



Example Design (2): n-bit Multiplexer

```
multiplex :: Int -> Q Exp
multiplex n =
 [ | \langle sel, xs, ys \rangle
     -> $(skelPar n 2 ( \_ [[x,y]] ->
                          [[ mux(sel,$x,$y)]]
         (xs,ys) ]
  $(multiplex 3) =====>
  \ (sel,xs,ys)
         -> \ ((x0,x1,x2),(x3,x4,x5))
                   -> let
                        \sim x6 = mux (sel, x0, x3)
                        \sim x7 = mux (sel, x1, x4)
                        \sim x8 = mux (sel, x2, x5)
                      in (x6, x7, x8)
                (xs,ys)
```



Example Design (3): m×n-bit Sequential Multiplier

```
seqMultiplier m n =
 [ \ (zero,one,init,step,operand1,operand2)
    -> let (xLSB, ) = $(shRegister m) (init, step, zero, $(wRev m) operand1)
           yReg = \frac{(register n)}{(init,operand2)}
           maskedY = \frac{\text{skelPar n 1}}{\text{constant}} (\_ [[yi]] -> [| and2(xLSB,$yi) |])) yReg
                      = $(skelPar (m+n) 1 (\ [[zi]] ->
           newZ
                                            [ and2(not1(init),$zi) ])) tmpRes
           zReg = \frac{(register (m+n)) (step, newZ)}{}
            (zL,zH) = \$(wSplit m n) zReq
            (cy,sumN) = $(wordAdder n) (zero,maskedY,zH)
                      = \{(skelWire [m-1,n,1] (\ [:1,h,c]->[1++h++c])\}
           tmpRes
                          (zL, sumN, cy)
           initCount = \{(skelWire [2] (\[z,e]) \rightarrow (z:replicate (m-1) e))\}
                          (one, zero)
            (ready, ) = $(shRegister m) (init, step, zero, initCount)
           resultReg = $(register (m+n)) (ready,tmpRes)
       in (flipflop(step,ready),resultReg)
```



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Index Transformations (1)

- Specification: composition of wiring Functions
- Implementation: single function
- Solution
 - express wiring functions as [[Int]]->[[Int]]
 - compose them by Haskell composition
 - calculate their effect on static indices
 - generate function which establishes this effect



Index Transformations (2), Examples

Split an (m+n) bundle into parts of sizes m and n

```
(zL,zH) = \$(wSplit m n) zReg
```

Shift function on bundles of sizes (m-1), n, and 1



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Conclusions, from the User's Point of View

Available

- optional tool, compatible with hand-written designs
- features by parameterization
 - •32 or 64 bit wordsize?
 - how many registers?
 - multiplier: how many bits in parallel?

Still to be done:

- domain-specific syntax and error messages
- netlist generation



Conclusions, from the Implementer's Perspective

- Benefits from the expressive comfort in Haskell
 - compositionality (ex. wiring functions)
 - lexical scoping (ex. multiplexer)
- Similar to dependent types, without loss of
 - decidability of type inference
 - programming comfort (restrictions are local, imposed by skeletons)
- Parameterization without
 - need for extreme mathematical efforts
 - large case distinctions in the code
- Yet another example for the benefit of skeletons, especially if they are generated



Thank You for Your Attention!



Project page

http://www.infosun.fmi.uni-passau.de/cl/metaprog/